

GAME BOY ADVANCE

**JACKIE CHAN**

AGB-B8DE-USA

WALDEN MEDIA PRESENTS

AROUND THE WORLD  
IN

**80  
DAYS**



INSTRUCTION BOOKLET

**Hip**  
GAMES



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions  
Altered vision**

**Eye or muscle twitching  
Involuntary movements**

**Loss of awareness  
Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.



## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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**THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.**



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IN**



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# GETTING STARTED

Make sure the POWER switch is in the OFF position. Insert the "Around the World in 80 Days" Game Pak into the Game Boy Advance and turn on the system. There are three main menu choices in the opening menu. Use the +CONTROL PAD UP or DOWN to scroll through the selections. Press the A BUTTON to make your selections:

**NEW GAME:** Begin playing a new game.

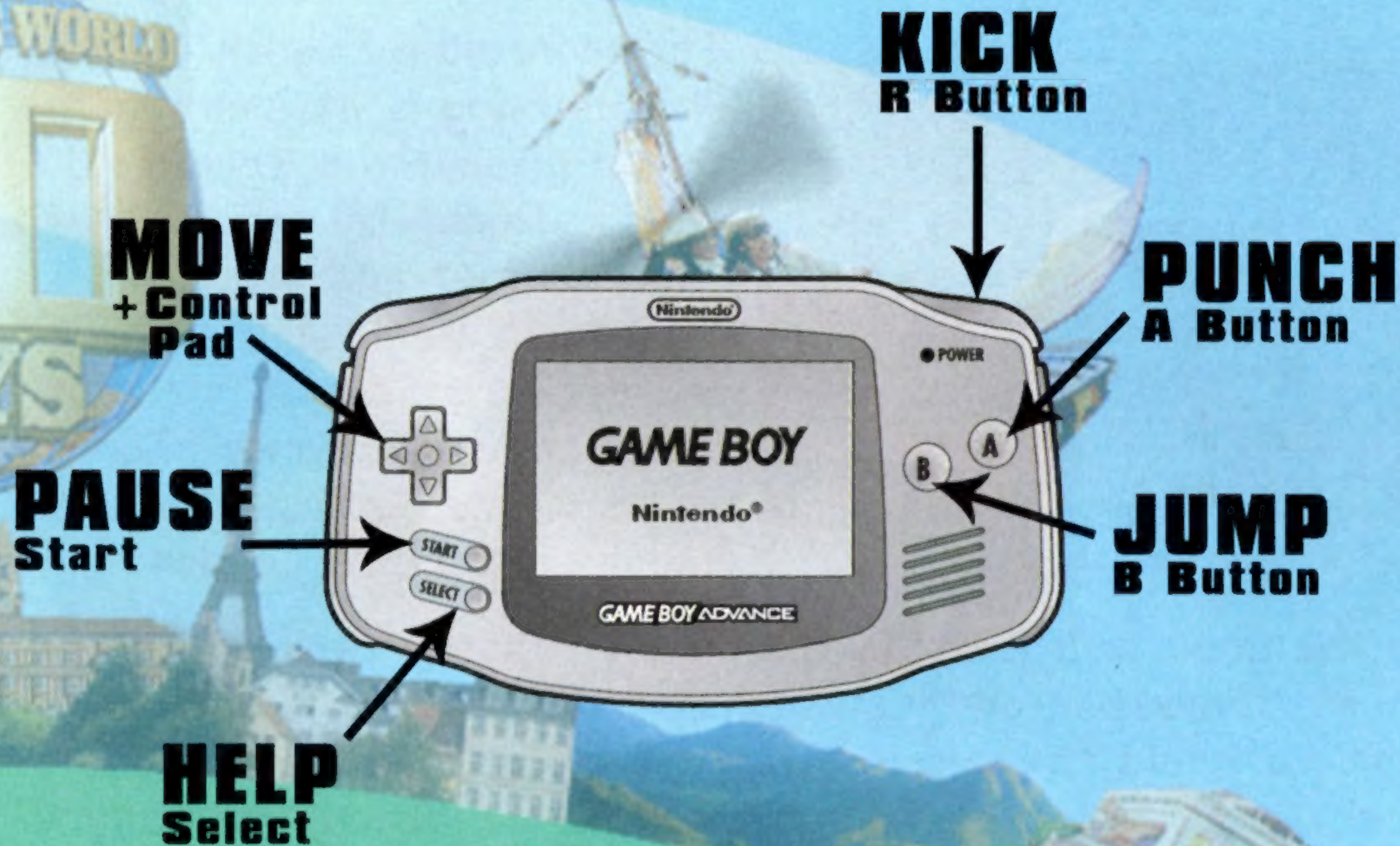
**PASSWORD:** Enter a password to return to a specific level within the game.

**OPTIONS:** Access the sound effects and music options.





# CONTROLS





# INTRODUCTION



The incredible English inventor Phileas Fogg is attempting to travel around the world in 80 days. Joined by his valet Passepartout and traveling companion Monique the three set off on an adventure that takes them to France, Turkey, India, China, across the U.S., and then back to London.

In the game you take on the role of Passepartout (Jackie Chan). Passepartout is responsible for helping Phileas and Monique avoid the various dangers along their journey. There are many obstacles including the evil General Fang and her group of martial art experts, the Scorpions.



# ENEMIES

In each country the trio runs into a variety of enemies that want to hinder their journey around the world. During the game you will have to face all types of different characters such as those shown below:





# MENUS

**PAUSE:** The pause menu allows you to pause the action and subsequently access the Options Menu or enter the system into Sleep Mode. It also displays your current password.



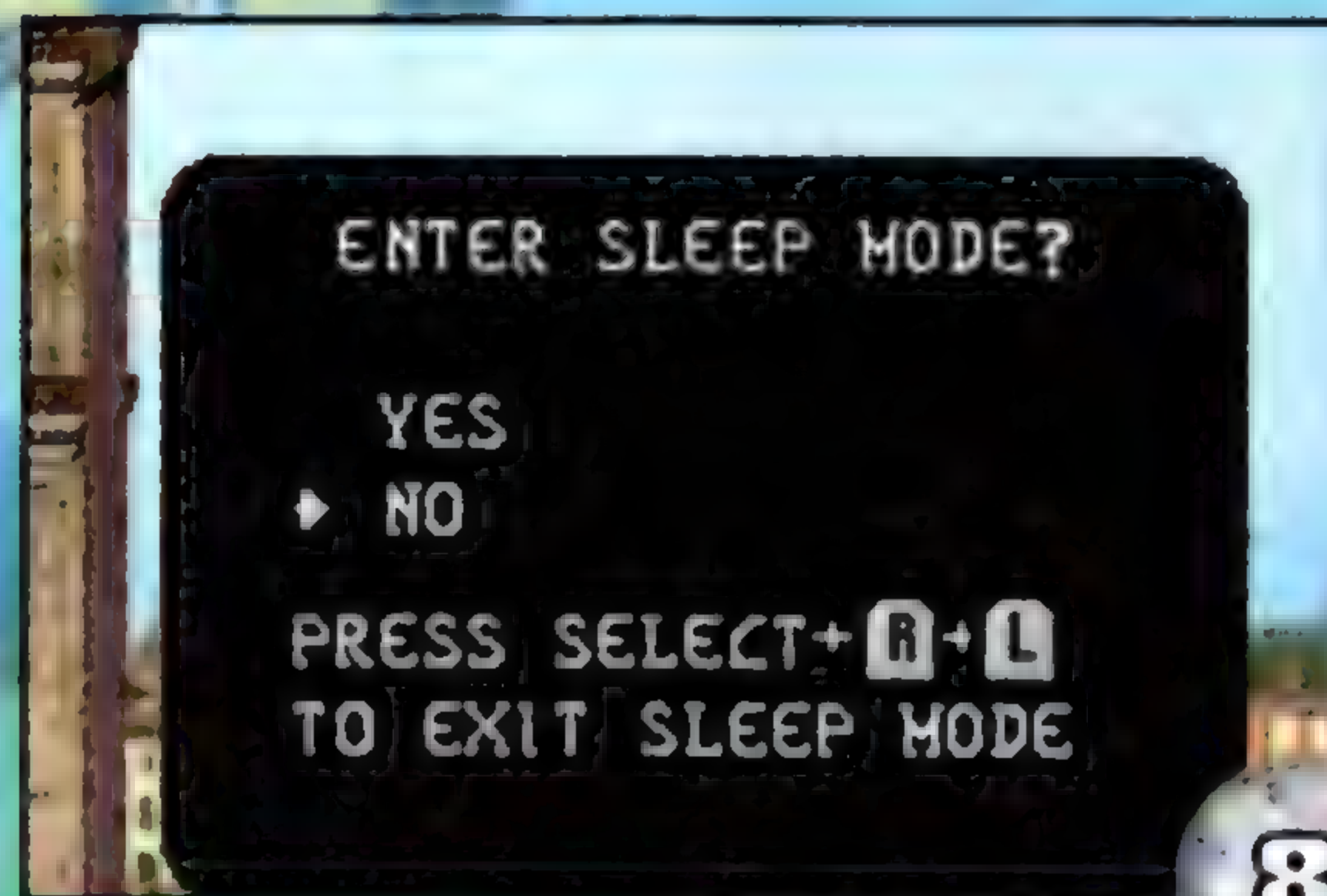
**OPTIONS:** The options menu allows you to adjust the volume of the music and the game's sound effects (SFX). By moving the slider to the right or to the left you can increase or decrease the volume level.





**PASSWORD:** Entering a valid password on this menu screen will allow you to skip directly to the specific level within the game. Keep track of your passwords while you play the game.

**SLEEP MODE:** You can enter sleep mode to turn off the screen and save battery power. Press Select + R Button + L Button to exit sleep mode.





# SCREEN ICONS

**HEALTH BAR:** Shows Passepartout's total health.

**LIFE VIAL:** Shows the # of lives left. One vial is used each time the health bar is fully depleted.

**COINS:** Shows the # of collected gold coins. Collect 80 for an extra life vial.

**ICON RING:** Collect all 4 icons to progress to the next level and extend your health bar.





# PICKUPS

Throughout each level of the game you can find the following pickup items:



**CHINESE COINS:** Often these coins will help you take the correct path. Collect 80 gold coins and gain an extra life vial.

**CHINESE ICONS:** In order to complete each level of the game you must collect all 4 Chinese icons. Collect all 4 icons and your health bar will be extended.





# ACTIONS

In the role of Passepartout you will have a lot of different moves available to use. The following are some of the moves that will occur:



PUNCH



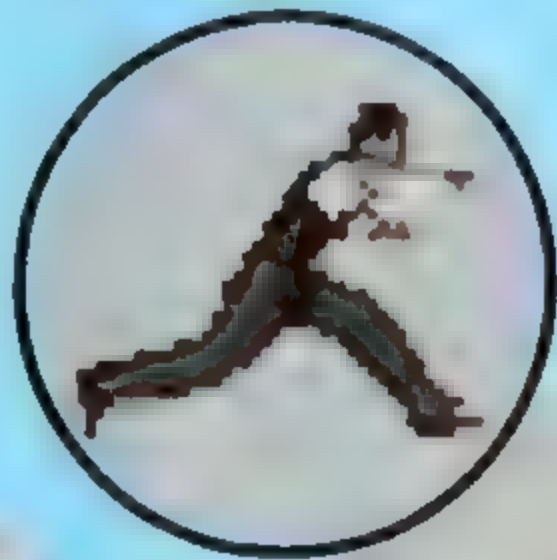
JUMP PUNCH



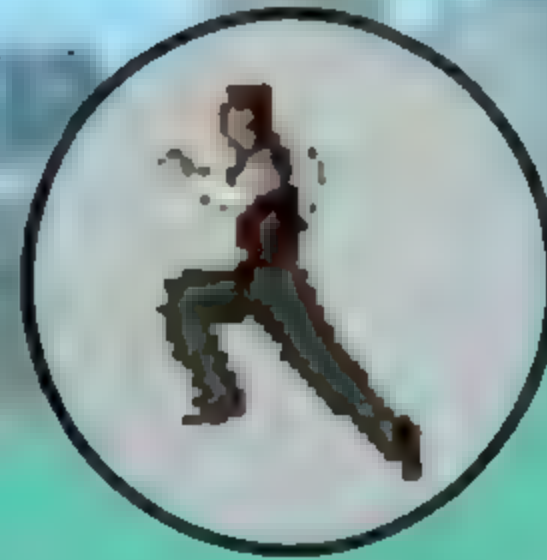
KICK



JUMP KICK



JUMP



WALL JUMP





CROUCH



TIGHTROPE  
WALK



SLIDE



POLE CLIMB



UPPERCUT



LEDGE GRAB



CLIMB  
ROPE



TRAIN  
CRAWL



# CREDITS

## DEVELOPED BY SAFFIRE INC.

### Project Management

Brian Christensen  
Cindi Adamson

### Designers

Jeremy Throckmorton  
Alex Rushton  
Brandon Harmon

### Artists

Joe Olson  
Derek Hunter  
Emily Whitney  
Kevin Keele  
Lael Henderson  
Matt Leishman

Ryan Goldsbery  
Sam Nielson  
Shauna Howell  
Steve James  
Toran Kotter

### Programmers

Hal Rushton  
Deon McClung  
Karren Willard

### Audio Engineer

Rick Bradshaw

### Testers

Garrett Lindsay  
Jason Smith

### Licensing and Support

Mark Kendell  
Brett Nord  
Denise Hampton  
Mike Ricks

### Special Thanks

Mike Tidwell  
Mel Milton  
Aaron Knoll  
Jackie Chan





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**PUBLISHED BY HIP GAMES**

**Publishing Manager**

Peter Thomas

**Director of Development**

Jonathan Freedman

**Marketing/Media Manager**

Sandra McAuley

**Special Thanks**

Factor(e) Design Initiative

**Production Manager**

Matt Johnson

**Production Associate**

David Kydd

**Publishing & Production Coordinator**

Chrissy Wilhelm

**Exec. VP & GM Games & Publishing**

Pete Young



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**CEO**

Cary Granat

**President & Chief Gamer**

Micheal Flaherty

**Licensing**

Chris DeMoulin

**Business Development**

Boris Katsnelson

**Special Thanks**

Frank Coraci & Jackie Chan





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603 Romeo Street South  
Stratford, Ontario Canada N5A 6S5  
<http://www.hipinteractive.com>

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WALDEN MEDIA PRESENTS

# AROUND THE WORLD IN 80 DAYS



Hip Interactive Corp  
603 Romeo Street South,  
Stratford, Ontario, Canada N5A 6S5



Developed by Saffire

SAFFIRE

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